Mathematics Curriculum Level 1 (usually New Entrant students)

Knowledge *learning intention*:

Strategy *learning intention:*

Read numbers to 5 first and then to 10

Count forwards to 5 first and then to 10

Count backwards from 5 first and then from 10

Say the number after a number (in the range 1- 5)

Say the number before a number (in the range 1-5)

Order numbers to 5 first and then to 10

Count a set of objects



Get a set of objects: like 7



Geometry and measurement Level 1

In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:

Measurement

Order and compare objects or events by length, area, volume and capacity, weight (mass), turn (angle), temperature, and time by direct comparison and/or counting whole numbers of units.

Shape

Sort objects by their appearance.

Position and orientation

- Give and follow instructions for movement that involve distances, directions, and half or quarter
- Describe their position relative to a person or object.

Transformation

Communicate and record the results of translations, reflections, and rotations on plane shapes.

Statistics Level 1

In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:

Statistical investigation

- Conduct investigations using the statistical enquiry cycle:
 - posing and answering questions
 - gathering, sorting and counting, and displaying category data
 - discussing the results.

Statistical literacy

Interpret statements made by others from statistical investigations and probability activities.

Probability

Investigate situations that involve elements of chance, acknowledging and anticipating possible outcomes.



Mathematics Curriculum Level 1 (usually Year 1 students) Knowledge learning intention: **Strategy** *learning intention*: Read any number up to 10 Join Groups of objects togeather Count forwards from any number up to 10 Count backwards from 10 Say the number after a number (in the range 1-10) Split a number of objects Say the number before a number (in the range 1-10) Order numbers to 10 Instantly recognise patterns to 5 Statistics Level 1 Geometry and measurement Level 1 In a range of meaningful contexts, students will be In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. engaged in thinking mathematically and statistically. They They will solve problems and model situations that will solve problems and model situations that require require them to: them to: Measurement Statistical investigation Order and compare objects or events by length, Conduct investigations using the statistical enquiry area, volume and capacity, weight (mass), turn cycle: (angle), temperature, and time by direct posing and answering questions comparison and/or counting whole numbers of - gathering, sorting and counting, and displaying units. category data Shape - discussing the results. Statistical literacy Sort objects by their appearance. Position and orientation Interpret statements made by others from statistical investigations and probability activities. Give and follow instructions for movement that involve distances, directions, and half or quarter Probability Investigate situations that involve elements of turns. Describe their position relative to a person or chance, acknowledging and anticipating possible outcomes. obiect. Transformation Communicate and record the results of

shapes.

translations, reflections, and rotations on plane

Mathematics Curriculum Level 1 (usually Year 1 students)		
Knowledge learning intention:	Strategy learning intention:	
Read any number up to 20	Solve + and – problems to 10 by	
Count forwards from any number up to 20		
Count backwards from any number up to 20	3 + 2	
Say the number after a number in the range 1-20		
Say the number before a number in the range 1-20		
Order numbers to 20		
Skip count forwards & backwards in 2's, 5's & 10's		
Know groupings within 10		
Instantly recognise patterns to 10 – doubles and 5 based		
Know doubles to 10		
Read symbols for halves and quarters		
Geometry and measurement Level 1 In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:	Statistics Level 1 In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:	
 Measurement Order and compare objects or events by length, area, volume and capacity, weight (mass), turn (angle), temperature, and time by direct comparison and/or counting whole numbers of units. Shape Sort objects by their appearance. Position and orientation Give and follow instructions for movement that involve distances, directions, and half or quarter turns. Describe their position relative to a person or object. Transformation Communicate and record the results of translations, reflections, and rotations on plane 	Statistical investigation Conduct investigations using the statistical enquiry cycle: - posing and answering questions - gathering, sorting and counting, and displaying category data - discussing the results. Statistical literacy Interpret statements made by others from statistical investigations and probability activities. Probability Investigate situations that involve elements of chance, acknowledging and anticipating possible outcomes.	

shapes.

Mathematics Curriculum Level 1 (usually Year 2 students)

Knowledge *learning intention:*

Read any number up to 20

Count forwards from any number up to 20

Count backwards from any number up to 20

Say the number after a number in the range 1-20

Say the number before a number in the range 1-20

Order numbers to 20

Skip count forwards & backwards in 2's, 5's & 10's

Know groupings within 10

Instantly recognise patterns to 10 – doubles and 5 based

Know doubles to 10

Read symbols for halves and quarters

Strategy *Iearning intention*:

Solve + and – problems to 10 by



Fractions

Find 1/2 and 1/4 of shapes or sets to 20 by equal sharing of the objects



Geometry and measurement Level 1

In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:

Measurement

 Order and compare objects or events by length, area, volume and capacity, weight (mass), turn (angle), temperature, and time by direct comparison and/or counting whole numbers of units.

Shape

Sort objects by their appearance.

Position and orientation

- Give and follow instructions for movement that involve distances, directions, and half or quarter turns
- Describe their position relative to a person or object.

Transformation

 Communicate and record the results of translations, reflections, and rotations on plane shapes.

Statistics Level 1

In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:

Statistical investigation

- Conduct investigations using the statistical enquiry cycle:
 - posing and answering questions
 - gathering, sorting and counting, and displaying category data
 - discussing the results.

Statistical literacy

• Interpret statements made by others from statistical investigations and probability activities.

Probability

 Investigate situations that involve elements of chance, acknowledging and anticipating possible outcomes.

Vnowledge learning intention	Stratogy lograing intention
Knowledge learning intention:	Strategy learning intention: Solve + and – problems by:
Read any number up to 100	Counting on or back from the largest number e.g. 16+3 as17, 18, 19 solve x problems by skip counting in
Count forwards from any number up to 100	
Count forwards from any number up to 100	
Say the number after and before a number 1- 100	■ Twos 2 + 2 + 2 + 2 = 4 x 2 ■ Fives 5 + 5 + 5 + 5 + 5 = 5 x 5 ■ Table 10 - 10 - 2 × 10
Order numbers to 100	Tens 10 + 10 = 2 x 10
Count forwards & backwards in 2's, 5's,	Find a ½ and ¼ of a set of sets and shapes by equal sharing
& 10's to 100	■ ¼ of 12
Know number of 10's in decades	
Know groupings within 20	
Know teen number facts	
Know multiples of 10 that add to 100	
Know doubles and halves to 20	
Know + facts to 10	
Read unit fractions	
Geometry and measurement Level 1	Statistics Level 1
In a range of meaningful contexts, students will be engaged in	In a range of meaningful contexts, students will be engaged in
thinking mathematically and statistically. They will solve problems and model situations that require them to:	thinking mathematically and statistically. They will solve problems and model situations that require them to:
Measurement	Statistical investigation
Order and compare objects or events by length, area,	Conduct investigations using the statistical enquiry cycle:
volume and capacity, weight (mass), turn (angle), temperature, and time by direct comparison and/or counting	 posing and answering questions gathering, sorting and counting, and displaying category
whole numbers of units.	data
Shape	- discussing the results.
Sort objects by their appearance. Position and orientation.	Statistical literacy Interpret statements made by others from statistical
Position and orientation Give and follow instructions for movement that involve	investigations and probability activities.
distances, directions, and half or quarter turns.	Probability
Describe their position relative to a person or object.	Investigate situations that involve elements of chance, All provided in a condition that involve elements of chance,
 Transformation Communicate and record the results of translations, 	acknowledging and anticipating possible outcomes.
reflections, and rotations on plane shapes.	

Mathematics Curriculum Lev	el 2 (usually Year 3/4 students)
Knowledge learning intention:	Strategy learning intention:
Read any number up to 1000	Solve + and – problems in my head by:
Count forwards & backwards by 1's, 10's & 100's	• Using doubles, for example, 8+7 as 8+8-1
Say the number 1 more, 10 more, 100 more	 Using fives, for example, 8 + 7 as 5 + 3 + 5
Say the number 1 less, 10 less, 100 less	• Using making tens, for example, 8 + 7 as 10 + 5
Order numbers to 1000	19 + 6 as 20 + 5 29 + 8 as 30 + 7
Skip count forwards & backwards in 3's	Using place value, for example, 33 + 16 as 30 + 10 + 3 + 6 Use repeated addition to solve V problems by:
Know unit fractions symbols	 Use repeated addition to solve X problems by: Twos 2 + 2 + 2 + 2 = 4 x 2
Order fractions with the same denominators	 Threes 3 + 3 + 3 + 3 + 3 = 5 x 3 Fours 4 + 4 + 4 = 3 x 4
Know groupings of 10's in a 3 digit number	 Fives 5 + 5 + 5 + 5 + 5 = 5 x 5 Tens 10 + 10 = 2 x 10
Know groupings to 100	Find a fraction of a number by:
Round 3 digit numbers to the nearest 10 or 100	Using repeated addition or subtraction, for example,
Know addition facts to 20	■ 1/3 of 12 as 4 + 4 + 4 Or 12 - 2 - 2 - 2 = 6,
Know multiples of 100 that add to 1,000	■ 6-2-2-2=0, ■ 1/3 of 12 is 2 + 2 + 2
Know x & ÷ facts for 2's, 5's, 10's	2,0 01 12 10 2 7 2 7 2
Geometry and measurement Level 2	Statistics Level 2
In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve	In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve
problems and model situations that require them to	problems and model situations that require them to: Statistical investigation
 Create and use appropriate units and devices to measure length, area, volume and capacity, weight (mass), turn (angle), temperature, and time. Partition and/or combine like measures and communicate them, using numbers and units. Shape Sort objects by their spatial features, with justification. Identify and describe the plane shapes found in objects. Position and orientation Create and use simple maps to show position and direction. 	 Conduct investigations using the statistical enquiry cycle: posing and answering questions gathering, sorting, and displaying category and whole-number data communicating findings based on the data. Statistical literacy Compare statements with the features of simple data displays from statistical investigations or probability activities undertaken by others. Probability Investigate simple situations that involve elements of chance, recognising equal and different
 Describe different views and pathways from locations on a map. Transformation 	likelihoods and acknowledging uncertainty.

Predict and communicate the results of translations,

reflections, and rotations on plane shapes.

Mathematics Curriculum Level 3 (usually Year 5/6 students)	
Knowledge learning intention:	Strategy learning intention:
Read and order any number up to 1,000,000	Solve + and – problems by:
Read decimals to 3 d.p.	 Using compensation from tidy numbers 725 - 389 as 725 - 400 + 11 = 336
Read any fraction inc. >1	Using place value
Order unit fraction	 376 + 431 as 300 + 400 + 70 + 30 + 6 + 1 = 807 Using compatible numbers
Say the number 1, 10, 100 and 1000 more or less	 Using compatible numbers 35 + 37 + 65 as (35 + 65) + 37 = 100 + 37 = 137 Using reversibility 814 - 789 = ?? as 789 + ?? = 814
Count forwards and backwards in $^{1}/_{2}$'s, $^{1}/_{4}$'s, $^{1}/_{3}$'s, $^{1}/_{5}$'s, $^{1}/_{10}$'s	 Using equal additions 72 - 37 as 75 - 40 (add three to both numbers) Using decomposition
Know groupings of 10's and 100's in a 4 digit number	746 – 129, rearrange 746 as 700 + 30 + 16. 700- 100, 30 - 20 & 16 -9 = 617
Know groupings within 1000	Solve x and ÷ problems by: • Using doubling, for ex,
Know groups of 2's, 3's, 5's and 10's in numbers to 100 and any remainders	 2 × 6 = 12 so 4 × 6 = 24 Deriving facts, for ex, 2 × 6 = 12 so 3 × 6 = 12 + 6 = 18
Round whole numbers to the nearest 10, 100, 1000	 Using reversibility, for ex, 7 × 4 = 28 so 28 ÷ 4 = 7
Round decimals to the nearest whole number	 Using proportional adjustment, for example, 3 × 12 is the same as, 6 × 6 = 36 (doubling and halving),
Recall all basic multiplication fact	or 24 ÷ 4 = 6 so 24 ÷ 8 = 3
Recall addition & subtraction facts to 20	Solve problems with fractions
Know what happens when you multiply by 1, 0 or 10	 Mentally, using known multiplication and division facts, for example, 1/3 of 36 as, 3 × 12 = 36 so, 1/3 of 36 = 12
Geometry and measurement Level 3	
In a range of meaningful contexts, students will be engage	

In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:

Measurement

- Use linear scales and whole numbers of metric units for length, area, volume and capacity, weight (mass), angle, temperature, and time.
- Find areas of rectangles and volumes of cuboids by applying multiplication.

Shape

- Classify plane shapes and prisms by their spatial features.
- Represent objects with drawings and models.

Position and orientation

 Use a co-ordinate system or the language of direction and distance to specify locations and describe paths.

Transformation

 Describe the transformations (reflection, rotation, translation, or enlargement) that have mapped one object onto another. In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:

Statistical investigation

- Conduct investigations using the statistical enquiry cycle:
 - gathering, sorting, and displaying multivariate category and whole number data and simple time-series data to answer questions
 - identifying patterns and trends in context, within and between data sets
 - communicating findings, using data displays.

Statistical literacy

 Evaluate the effectiveness of different displays in representing the findings of a statistical investigation or probability activity undertaken by others.

Probability

 Investigate simple situations that involve elements of chance by comparing experimental results with expectations from models of all the outcomes, acknowledging that samples vary

Mathematics Curriculum Early Level 4 (usually Year 7 students)

Knowledge *learning intention:*

Count forwards and backwards in 1/1000's, 1/100's, 1/10's 1's, 10's, etc.

Say the number 1/1000, 1/100', 1/10, 1, 10, before or after any number

Say the number 1/1000, 1/100', 1/10, 1, 10, before or after any number

Order decimals to 3.d.p

Order mixed fractions with 1/2, 1/4,1/3,1/5, 1/10

Know equivalent fractions for 1/2, 1/4,1/3,1/5, 1/10 with denominators

Know groupings of 10's, 100's & 1000s in 7 digit numbers.

Round whole numbers & decimals to nearest 1 or 1/10

Recall all multiplication and division facts to 10 x 10

Recall conversions between decimals, fractions & % with 1/2, 1/4,1/3,1/5, 1/10

Use divisibility rules for 2,3,5,9,10

Know square no's & square roots to 100

Identify factors of numbers to 100

Strategy *learning intention:* Solve + and -problems by using:

- Compensation from tidy numbers, e.g., 3.2 + 1.95 as 3.2 + 2 -
- **Place value,** e.g., 8.65 4.2 = (8 4) + (0.6 0.2) + 0.05 or 8.65 - 4 = 4.65 then 4.65 - 0.2 = 4.45
- Reversibility and commutativity, e.g., 6.03 - 5.8 = ?? as 5.8 + ?? = 6.03 (reversibility) or ?? + 3.98 = 7.04 as 3.98 + ?? = 7.04 (commutativity)
- **Equal additions,** e.g., 7.24 3.8 as 7.44 4.0 = 3.44
- **Using negatives,** e.g., 6.4 2.5 as 0.4 0.5 is -0.1; 6.0 2.0 =4.0; 4.0 - 0.1 = 3.9
- **Decomposition,** e.g., 9.25 6.83 as 8, 12 tenths, 0.03
- Written working forms / Vertical algorithms

Solve x and / problems by using:

- Compensation from tidy numbers, e.g., 6 x 998 as, $(6 \times 1000) - (6 \times 2) \text{ or } 56 \div 4 \text{ using } (60 \div 4) - 1$
- Place value, e.g., 28 x 7 as (20 x 7) + (8 x 7) or 72 ÷ 4 as (40 \div 4) + (32 \div 4)
- **Reversibility,** e.g., $96 \div _{-} 6$ as $6 \times ?? = 96$
- Proportional adjustment, e.g., 4 x 18 as 8 x 9 or 81 ÷_ 3 as (81 ÷_ 9) x 3
- Written working forms / Vertical algorithms

Solve problems with fractions, decimals, proportions, and ratios, using:

- Unit fractions, e.g., $4/9 \times 18$ as $(1/9 \times 18) \times 4$
- **Place value**, e.g., 3.4×8 as $(3 \times 8) + (0.4 \times 8) = 24 +$ 3.2 = 27.2
- Compensating from tidy numbers or fractions, e.g., $3/8 \times 28$ as 1/2 of $3/4 \times 28$ or 1.9×3.4 as $(2 \times 3.4) - (0.1 \times 3.4)$
- Using equivalent fractions and ratios, e.g., 40% of 35 as 2/5 of 35 = 14

Geometry and measurement Level 4

In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:

Measurement

- Use appropriate scales, devices, and metric units for length, area, volume and capacity, weight (mass), temperature, angle, and time.
- Convert between metric units, using whole numbers and commonly used decimals.
- Use side or edge lengths to find the perimeters and areas of rectangles, parallelograms, and triangles and the volumes of cuboids.
- Interpret and use scales, timetables, and charts.

Shape

- Identify classes of two- and three-dimensional shapes by their geometric properties.
- Relate three-dimensional models to two-dimensional representations, and vice versa.

Position and orientation

Communicate and interpret locations and directions, using compass directions, distances, and grid references.

Transformation

Use the invariant properties of figures and objects under transformations (reflection, rotation, translation, or enlargement).

Statistics Level 4

In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:

Statistical investigation

- Plan and conduct investigations using the statistical enquiry
 - determining appropriate variables and data collection methods
 - gathering, sorting, and displaying multivariate category, measurement, and time-series data to detect patterns, variations, relationships, and trends
 - comparing distributions visually
 - communicating findings, using appropriate displays.

Statistical literacy

Evaluate statements made by others about the findings of statistical investigations and probability activities.

Probability

- Investigate situations that involve elements of chance by comparing experimental distributions with expectations from models of the possible outcomes, acknowledging variation and independence.
- Use simple fractions and percentages to describe probabilities

Mathematics Curriculum Level 4 (usually Year 8 students)

Knowledge *learning intention:*

Count forwards and backwards in $\frac{1}{1000's}$, $\frac{1}{100's}$, $\frac{1}{100's}$ 1's, 10's, etc.

Say the number 0.001, 0.01, 0.1, 1, 10 before/after decimal numbers

Order fractions, decimals and percentages

Know how many $\frac{1}{10^{\circ}s}$, $\frac{1}{100^{\circ}s}$, & $\frac{1}{1000^{\circ}s}$, are in numbers to 3 d.p.

Know what happens when any number is multiplied or divided by a power of ten.

Round decimals to the nearest 100, 10, 1, or 0.01

Recall fraction, decimal & % conversions for commonly used fractions: $(\frac{1}{8}, \frac{1}{10}, \frac{1}{20})$ etc)

Know simple powers of numbers to 10

Use divisibility rules for 2,3,4,5,6,8,9,10

Identify common factors of pairs of numbers to 100

Identify lowest common multiple of pairs of numbers to 10

Recall prime numbers to 20

Geometry and measurement Level 4

In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:

Measurement

- Use appropriate scales, devices, and metric units for length, area, volume and capacity, weight (mass), temperature, angle, and time.
- Convert between metric units, using whole numbers and commonly used decimals.
- Use side or edge lengths to find the perimeters and areas of rectangles, parallelograms, and triangles and the volumes of cuboids.
- Interpret and use scales, timetables, and charts.

Shape

- Identify classes of two- and three-dimensional shapes by their geometric properties.
- Relate three-dimensional models to two-dimensional representations, and vice versa.

Position and orientation

 Communicate and interpret locations and directions, using compass directions, distances, and grid references.

Transformation

 Use the invariant properties of figures and objects under transformations (reflection, rotation, translation, or enlargement).

Strategy *learning intention*:

Solve + - x and ÷ , problems with fractions

and decimals by using:

- Conversion between fractions and decimals,
 e.g., 0.75 x 2.4 as 3/4 x 2.4
- Place value, e.g., 0.15 x 3.6, as (0.1 x 3.6) + (0.05 x 3.6)
- Doubling and halving,

etc., e.g., 7.2 ÷ _ 0.4 as (7.2 ÷ _ 0.8) x 2

- Commutativity, e.g., 48 x 0.125 as 0.125 x 8 =
 1/8 of 8 = 1
- Multiplying numerators and denominators,

e.g., 3/4 x 2/5 as 3 x 2 /4 x 5

Use written forms for:

- Addition & subtraction of whole numbers & decimals to 3dp.
- Multiplication & division of whole numbers & decimals x single digit

Multiplication of 4 digit x 2 digit whole numbers

Find fractions, decimals & percentages of given amounts e.g., 65% of 24 as 50% of 24 is 12, 10% of 24 is 2.4, and 5% is 1.2 so 12 + 2.4 + 1.2 = 15.6

- Finding equivalent ratios with a common factor,
 e.g., 21:28 as ??:8 as 21:28 is 3:4 so 6:8 e.g., 18/27 = 2/3 so 2/3 = 10/15
- Finding a multiplier between the units, e.g., 18 out of 27 as 10 out of 15 by multiplying 15 by 2/3

Statistics Level 4

In a range of meaningful contexts, students will be engaged in thinking mathematically and statistically. They will solve problems and model situations that require them to:

Statistical investigation

- Plan and conduct investigations using the statistical enquiry
 - determining appropriate variables and data collection methods
 - gathering, sorting, and displaying multivariate category, measurement, and time-series data to detect patterns, variations, relationships, and trends
 - comparing distributions visually
 - communicating findings, using appropriate displays.

Statistical literacy

 Evaluate statements made by others about the findings of statistical investigations and probability activities.

Probability

- Investigate situations that involve elements of chance by comparing experimental distributions with expectations from models of the possible outcomes, acknowledging variation and independence.
- Use simple fractions and percentages to describe probabilities